

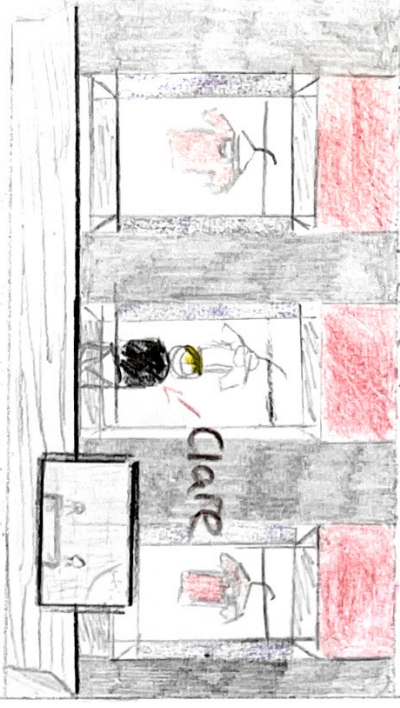


Project: ALPHA
Storyboard
by: 1

Scene

Location

Home Changing Room
Picture In Picture
Ashton Gate



Action

Christopher Stehner and Toby Osbourne watch a pre-edited video of staff describing Chris.

Dialogue/Sound

'We have a video we'd like to show you, Chris.'

Camera

2x Camera in a multi-ramp sequence. One on the left, one straight on

Notes

Toby and Chris will need to talk over in a picture in picture

2

Scene

Location

Robins Tunnels
Ashton Gate



Action

Chris and Toby recap over the videos he has seen.

Dialogue/Sound

Interview of Chris and Toby.

Camera

2x Cameras (multi-cam) wide for both then 1 camera each.

Notes

We will use overlays of images of videos to put over interviews.

3

Scene

Location

Drone shot
Bristol



Action

Drone flies forward over Bristol.

Dialogue/Sound

Have a slow song in the background. Chris' voice will be playing over

Camera

Drone shot (Fly's)

Notes

"We want to expand over Bristol"
Technique - Curaway



Storyboard

by: San Benthem + (colouring by Harry Cook MBE)

Scene	Interview	Location	Player Lodge
-------	-----------	----------	--------------

Action
An interview with SL.

AS a clip

Dialogue/Sound
Audio of Jon landscape
y/o of Toby

Camera
MultiCam Seg one on SL wide shot, and one close up.

Notes
Footage Beginning of a Montage going over the interview

Scene	Intro	Location	Digital
-------	-------	----------	---------

Action
Double exposure going on a photo montage

Dialogue/Sound
youtube studio

Camera
Archive footage

Notes
This will be the intro to the ~~video~~ Doc

Scene		Location	
-------	--	----------	--

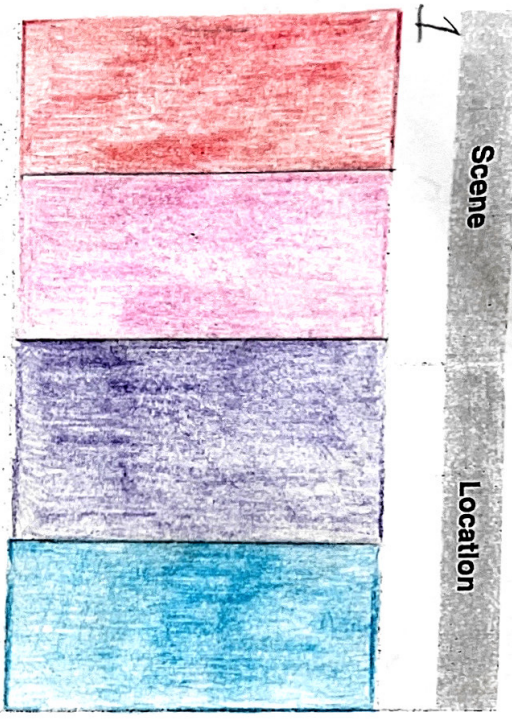
Action
Close up of SL talking on the production

Dialogue/Sound
Signed Audio of the landscape interview.

Camera
Close up camera and mid shot on camera for a multi cam sequence

Notes
This interview will be made up of the interview footage of B-Kill

Opening Double Exposure Montage



A montage containing archive and interviews.

Dialogue/Sound

Theme Song of Youtube audio Library which is

Camera

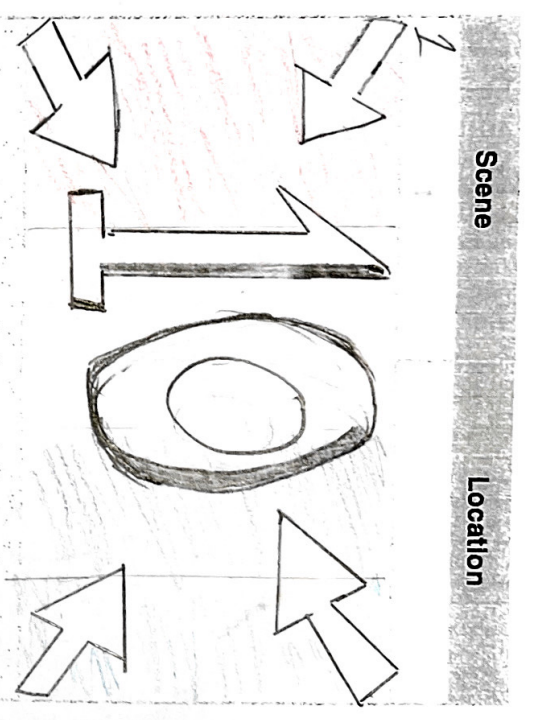
There will be around 50 images played at a max of 1 second each. Playing after calculations

Notes

COLOURS = Footage

Footage is split up to show

the montage



The Double exposed 10 starts big and zooms out

Dialogue/Sound

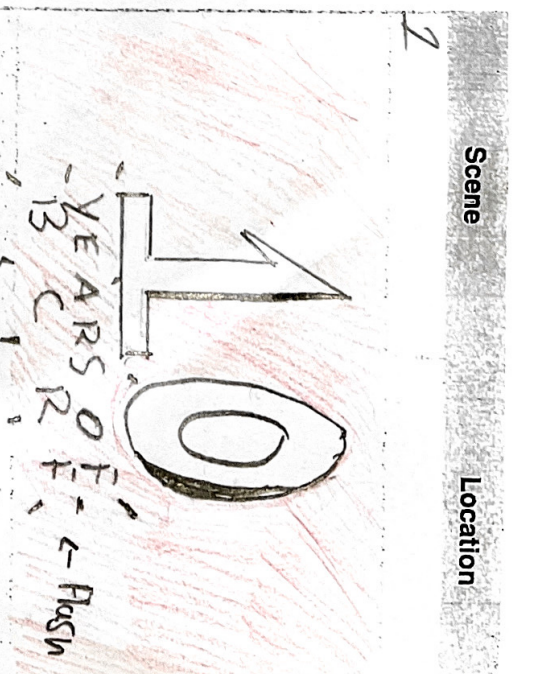
Theme Song

Camera

The 10 will be off screen and will get gradually smaller

Notes

Colours = Footage



The 10 halts and text underneath will flash up.

Dialogue/Sound

Theme Song On the flash there will be a flash noise

Camera

The last frame will be of

Notes

Montage will be finished and stopped on last frame,